

Art (Textiles), BFA

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ASU is no longer accepting new students to this program. Please explore Degree Search for other similar program options.

Expand your art-making through textiles practices as varied as hand-spinning wool, mastering digital technologies and learning print design techniques.

Program description

The BFA program in art with a concentration in textiles mentors and educates students in challenging technical and creative methods of studio art practice; critical thinking in the context of cultural diversity, global awareness and community engagement; and the history, traditions and innovations within art. Working from fundamental techniques, students gain mastery of skill, along with an immersion in related critical theory. An emphasis is placed on how investigations into the material and the political and social histories of textiles can inform contemporary art practice. Students develop proficiency through working from a variety of sources and subjects, and a range of materials and processes. Faculty encourage students to develop their own unique artistic vision and critically assess imagery in context to the history of art and contemporary practices. Faculty emphasize critical concepts in their teaching and encourage [research](#), interdisciplinary engagement and coursework from disciplines across the university. Faculty also provide students professional mentorship regarding opportunities such as assistantships, internships, scholarships, residencies and exhibitions.

The [School of Art](#), the [Ceramics Research Center and Archive](#), and the [ASU Art Museum](#) support a robust schedule of public exhibitions and visiting artist and scholar lectures. These [events](#) offer students the opportunity to develop their knowledge and appreciation of contemporary art and culture while building a professional network. Further augmenting the curriculum are [numerous internships](#) offered by a wide variety of arts organizations. Capstone and research studio courses engage students intellectually and critically as they develop a distinctive body of work and [present that work](#) in one of the [School of Art galleries](#), meaning that graduates of this program are prepared for the future with a portfolio of completed works that showcases their unique artistic vision.

Students can visit the [sculpture area of study page](#) to learn more about the program and faculty, and they can sign up for the [School of Art newsletter](#) to learn more about its creative community.

At a glance

- **College/School:** [Herberger Institute for Design and the Arts](#)
- **Location:** [Tempe](#)
- **Second language requirement:** No
- **First required math course:** MAT 142 - College Mathematics or any math course that meets the MATH designation.
- **Math intensity:** General 

Required courses (Major Map)

[2023 - 2024 Major Map](#)

[Major Map \(Archives\)](#)

Concurrent program options

Students pursuing concurrent degrees (also known as a "double major") earn two distinct degrees and receive two diplomas. Working with their academic advisors, students can create their own concurrent degree combination. Some combinations are not possible due to high levels of overlap in curriculum.

Admission requirements

General university admission requirements:

All students are required to meet general university admission requirements.

[First-year](#) | [Transfer](#) | [International](#) | [Readmission](#)

Additional requirements:

First-year students are admitted directly to the textiles concentration upon admittance to the BFA program in art.

Transfer admission requirements:

Transfer students must have completed the foundational core and pre-art requirements before admittance to the textiles concentration. To complete an undergraduate degree in four years, it is recommended that community college transfer students who are completing a two-year degree and have completed the foundational core and pre-art requirements apply and submit a declaration form in the semester they are completing their community college degree or the semester before they plan to enter Arizona State University.

Direct transfer of courses from other accredited institutions to the Herberger Institute for Design and the Arts is subject to the existence of parallel and equal courses in the college's curriculum and to departmental or school evaluation of studio courses with respect to performance standards.

Every candidate for the bachelor's degree must earn a minimum of 30 credit hours in resident credit at ASU. Transfer students enrolled in the college must complete a minimum of 15 credit hours of resident credit in the major as approved by the faculty.

Tuition information

When it comes to paying for higher education, everyone's situation is different. Students can learn about [ASU tuition and financial aid](#) options to find out which will work best for them.

Change of Major Requirements

Students should visit the [Change of Major form](#) for information about how to change a major to this program.

Transfer options

ASU is committed to helping students thrive by offering tools that allow personalization of the transfer path to ASU. Students may use [MyPath2ASU®](#) to outline a list of recommended courses to take prior to transfer.

ASU has [transfer partnerships](#) in Arizona and across the country to create a simplified transfer experience for students. These pathway programs include exclusive benefits, tools and resources, and they help students save time and money in their college journey.

Program learning outcomes

Program learning outcomes identify what a student will learn or be able to do upon completion of their program. This program has the following program outcomes:

- Create artwork for exhibitions in galleries, museums and other venues demonstrating technical artistic abilities and conceptual development.
- Demonstrate professional preparedness by developing a comprehensive toolkit for self-promotion that will position them for success in the field of art and design.
- Create a cohesive body of artwork organized and shared in a professional digital portfolio.

Global opportunities

Global experience

[Global Education programs](#) provide an opportunity for students to explore their creative side through an intercultural lens, deepen their understanding of the world and gain valuable career-building experiences. Study abroad can prove to be a vital accompaniment to any art concentration, allowing for broad historical and archaeological explorations. Students develop insight into the cultures and minds of some of the world's most notable artists when they experience the places that gave rise to specific artistic styles.

With more than 300 options available, Global Education programs give students a breadth of knowledge in arts and culture uniquely different from their own. Study abroad encourages students to develop and broaden their intercultural sensitivity, communication skills and leadership ability, and challenges them to think differently. Whether in a foreign country, in the U.S. or online, students learn to adapt and persevere, and they are provided with a chance to look inside themselves in a way they haven't done before, growing their personal and professional self-confidence along the way.

Career opportunities

A degree in the arts offers graduates a pathway to a rich and varied choice of careers. The Bachelor of Fine Arts program prepares students to initiate creative careers as visual artists and as professionals in the public and private sphere. Career opportunities depend on focused concentrations within the area of art and additional education or training per industry standards. School of Art programs prepare students to initiate creative careers as artists, scholars and educators in the public and private sphere.

Art graduates find employment opportunities as artists in the field, selling their works through commercial galleries and commissions and to private collectors; as museum or gallery professionals, art dealers and directors; as private school art teachers and college professors; and as community-based artists (venues might include health care settings, nonprofit agencies, and local and national public arts). Some textile artists have established careers in design, in settings as varied as working in industry creating commercial items, and setting up boutique studios for the creation of one-of-a-kind fabrics for garments and interiors. Other options include working for arts agencies and public art programs; gaining admission to prestigious graduate programs across the nation in art or design; or finding employment in fields adjacent to textiles, such as business or technology.

Example job titles and salaries listed below are not necessarily entry level, and students should take into consideration how years of experience and geographical location may affect pay scales. Some jobs also may require advanced degrees, certifications or state-specific licensure.

Career	*Growth	*Median salary
Art Professor	3.2%	\$77,280
Craft Artist	3.9%	\$38,150
Fabric and Apparel Designer		\$60,320

<u>Fashion Designer</u>	3.3%	\$76,700
<u>Fine Artist</u> ☀️	5.2%	\$57,560
<u>High School Teacher</u>	1.0%	\$62,360
<u>Talent Agent</u> ☀️	8.2%	\$82,530

* Data obtained from the Occupational Information Network (O*NET) under sponsorship of the U.S. Department of Labor/Employment and Training Administration (USDOL/ETA).

☀️ Bright Outlook

Contact information

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