

Art (Photography), BFA

FAARTPHBFA

Develop concepts and technical expertise at one of the finest photography programs in the country.

Program description


The BFA in art with a concentration in photography offers students an education in the production and analysis of photographs. Students explore a variety of approaches to the production of photo-based art and work in a wide range of photographic media, including state-of-the-art digital output, analog and 19th-century processes. Faculty encourage students to be self-disciplined and self-directed, to understand complex ideas around how images function in their work, and to develop a strong sense of themselves and their place in the world. Critical concepts, [research](#), interdisciplinary engagement and coursework from disciplines across the university are emphasized.

The [School of Art](#), the [Ceramics Research Center and Archive](#) and the [ASU Art Museum](#) support a robust schedule of public exhibitions and visiting artist and scholar lectures. These [events](#) offer students the opportunity to develop their knowledge and appreciation of contemporary art and culture while building a professional network. Further augmenting the curriculum are [numerous internships](#) offered by a wide range of arts organizations. Capstone and research studio courses engage students intellectually and critically as they gain the practical experience of developing a distinctive body of work and [presenting that work](#) in one of the [School of Art galleries](#), meaning that graduates of this program are prepared for the future with a portfolio of completed works that showcases their unique artistic vision.

Students have access to specialized facilities and equipment, and the [Northlight Gallery](#), a dedicated photographic gallery that houses two important historical photographic collections: the Northlight Gallery permanent collection and the Solari Foundation collection. These collections offer an invaluable resource for researching historical methods, including analog photographic methods and printing techniques, and for examining the ways historical photography has shaped contemporary ways of seeing.

Students can visit the [photography area of study page](#) to learn more about the program and faculty, and they can sign up for the [School of Art newsletter](#) to learn more about its creative community.

At a glance

- **College/School:** [Herberger Institute for Design and the Arts](#)
- **Location:** [Tempe](#)
- **Second language requirement:** No
- **First required math course:** MAT 142 - College Mathematics Any math course that meets the MATH designation.
- **Math intensity:** General 

Required courses (Major Map)

[2024 - 2025 Major Map](#)

[Major Map \(Archives\)](#)

Concurrent program options

Students pursuing concurrent degrees (also known as a "double major") earn two distinct degrees and receive two diplomas. Working with their academic advisors, students can create their own concurrent degree combination. Some combinations are not possible due to high levels of overlap in curriculum.

Admission requirements

General university admission requirements:

All students are required to meet general university admission requirements.

[First-year](#) | [Transfer](#) | [International](#) | [Readmission](#)

Additional requirements:

There is no portfolio review process for admission to the School of Art.

Transfer admission requirements:

To complete an undergraduate degree in four years, it is recommended that community college transfer students complete the foundational core and pre-art requirements.

Direct transfer of courses from other accredited institutions to the Herberger Institute for Design and the Arts is subject to the existence of parallel and equal courses in the college's curriculum and to departmental or school evaluation of studio courses with respect to performance standards.

Every candidate for the bachelor's degree must earn a minimum of 30 credit hours in resident credit at ASU. Transfer students enrolled in the college must complete a minimum of 15 resident credit hours in the major as approved by the faculty.

Tuition information

When it comes to paying for higher education, everyone's situation is different. Students can learn about [ASU tuition and financial aid](#) options to find out which will work best for them.

Change of Major Requirements

Students declare their Bachelor of Fine Arts concentration at the time of their ASU admission. Following admission, if students wish to change their concentration, they may meet with their School of Art academic advisor.

An ASU student who would like to change majors to one offered by the Herberger Institute for Design and the Arts must have a minimum cumulative GPA of 2.50 (scale is 4.00 = "A").

Students should visit the [Change of Major form](#) for information about how to change a major to this program.

Transfer options

ASU is committed to helping students thrive by offering tools that allow personalization of the transfer path to ASU. Students may use [MyPath2ASU®](#) to outline a list of recommended courses to take prior to transfer.

ASU has [transfer partnerships](#) in Arizona and across the country to create a simplified transfer experience for students. These pathway programs include exclusive benefits, tools and resources, and they help students save time and money in their college journey.

Program learning outcomes

Program learning outcomes identify what a student will learn or be able to do upon completion of their program. This program has the following program outcomes:

- Create artwork for exhibitions in galleries, museums and other venues demonstrating technical artistic abilities and conceptual development.
- Demonstrate professional preparedness by developing a comprehensive toolkit for self-promotion that will position them for success in the field of art and design.
- Create a cohesive body of artwork organized and shared in a professional digital portfolio.

Global opportunities

Global experience

Global Education programs provide an opportunity for students to explore their creative side through an intercultural lens, deepen their understanding of the world and gain valuable career-building experiences. Study abroad can prove to be a vital accompaniment to any art concentration, allowing for broad historical and archaeological explorations. Students develop insight into the cultures and minds of some of the world's most notable artists when they experience the places that gave rise to specific artistic styles.

With more than 300 options available, Global Education programs give students a breadth of knowledge in arts and culture uniquely different from their own. Study abroad encourages students to develop and broaden their intercultural sensitivity, communication skills and leadership ability, and it challenges them to think differently. Whether in a foreign country, in the U.S. or online, students learn to adapt and persevere, and they are provided with a chance to look inside themselves in a way they haven't done before, growing their personal and professional self-confidence along the way.

Career opportunities

A degree in the arts offers students a pathway to a rich and varied choice of careers. School of Art programs prepare students to initiate creative careers as artists, scholars and educators in the public and private sphere.

Art graduates find employment opportunities as artists in the field, selling their works through commercial galleries and commissions and to private collectors; as museum or gallery professionals, art dealers and directors; as private school art teachers and college professors; and as community-based artists (venues might include health care settings, nonprofit agencies, and local and national public arts). Other options include working at arts agencies and public art programs or gaining admission to prestigious graduate programs across the nation.

Example job titles and salaries listed below are not necessarily entry level, and students should take into consideration how years of experience and geographical location may affect pay scales. Some jobs also may require advanced degrees, certifications or state-specific licensure.

Career	*Growth	*Median salary
<u>Animator</u> 🌟	8.2%	\$98,950
<u>Art Director</u> 🌟	6.1%	\$105,180
<u>Art Professor</u>	3.2%	\$77,280
<u>Audio-Visual Technician</u> 🌟	4.7%	\$50,660
<u>Camera Operator</u>	2.8%	\$58,230
<u>Craft Artist</u>	3.9%	\$38,150
<u>Fine Artist</u> 🌟	5.2%	\$57,560
<u>High School Teacher</u>	1.0%	\$62,360
<u>Photographer</u>	4.1%	\$40,170

Talent Agent 

8.2%

\$82,530

* Data obtained from the Occupational Information Network (O*NET) under sponsorship of the U.S. Department of Labor/Employment and Training Administration (USDOL/ETA).

 **Bright Outlook**

Contact information

School of Art | ART 102

herbergeradvising@asu.edu | 480-965-8521