

Theatre (Design and Production), BA

FADSNPRBA

Nothing enhances live events like bold design and precise production. Gain hands-on training with cutting-edge technology, and graduate prepared for a variety of creative careers. Expand your knowledge and refine your ability to collaborate and create exciting worlds on stage through the study of design and production.

Program description


This BA program in theatre with a concentration in design and production provides students with opportunities to hone their craft while creating exciting work on stage as undergraduates. The concentration provides each student with the unique opportunity to explore their own creative process, while enhancing their ability to collaborate with others.

The program offers specialty coursework in the following areas:

- costume construction, design and technology
- digital fabrication
- lighting design and stage electrics
- media design and technology
- properties construction
- scenic design, art and construction
- sound design and technology
- sound and media systems design
- stage management
- technical direction

In addition to building knowledge and skills, concentration students are mentored by professional designers and technicians to successfully transition from college to their future careers in entertainment design and production, or to graduate programs for additional training.

At a glance

- **College/School:** [Herberger Institute for Design and the Arts](#)
- **Location:** [Tempe](#)
- **Second language requirement:** No
- **First required math course:** Any math course that meets the MATH designation.
- **Math intensity:** General 

Required courses (Major Map)

[2024 - 2025 Major Map](#)

[Major Map \(Archives\)](#)

Concurrent program options

Students pursuing concurrent degrees (also known as a "double major") earn two distinct degrees and receive two diplomas. Working with their academic advisors, students can create their own concurrent degree combination. Some combinations are not possible due to high levels of overlap in curriculum.

Admission requirements

General university admission requirements:

All students are required to meet general university admission requirements.

[First-year](#) | [Transfer](#) | [International](#) | [Readmission](#)

Transfer admission requirements:

Direct transfer of courses from other accredited institutions to the Herberger Institute for Design and the Arts is subject to the existence of parallel and equal courses in the college's curriculum and to departmental or school evaluation of studio courses with respect to performance standards.

Every candidate for the bachelor's degree must earn a minimum of 30 credit hours in resident credit at ASU. Transfer students enrolled in the college must complete a minimum of 15 resident credit hours in the major as approved by the faculty.

Tuition information

When it comes to paying for higher education, everyone's situation is different. Students can learn about [ASU tuition and financial aid](#) options to find out which will work best for them.

Change of Major Requirements

An ASU student who would like to change majors to one offered by the Herberger Institute for Design and the Arts must have a minimum cumulative GPA of 2.50 (scale is 4.00 = "A").

Students should visit the [Change of Major form](#) for information about how to change a major to this program.

Transfer options

ASU is committed to helping students thrive by offering tools that allow personalization of the transfer path to ASU. Students may use [MyPath2ASU®](#) to outline a list of recommended courses to take prior to transfer.

ASU has [transfer partnerships](#) in Arizona and across the country to create a simplified transfer experience for students. These pathway programs include exclusive benefits, tools and resources, and they help students save time and money in their college journey.

Program learning outcomes

Program learning outcomes identify what a student will learn or be able to do upon completion of their program. This program has the following program outcomes:

- Apply individual creative and artistic processes relevant to their area of focus within theatre (production techniques, design processes, historical research for production, etc.)
- Use collaborative practices to solve complex problems; preparing, planning and communicating across areas of the theatre to successfully complete long-range creative projects.
- Explain how theatre shapes the cultural and political landscapes of societies.
- Develop a comprehensive toolkit for self-promotion and to showcase their production experiences.

Global opportunities

Global experience

Study abroad can prepare a future professional in the arts not only with cultural experiences but also with professional skills such as collaboration and problem-solving. [Global Education programs](#) provide an opportunity for students to explore their creative side through an intercultural lens, encouraging them to build communication skills and challenging them, as artists, to think differently.

With over 300 options available, Global Education programs give students a breadth of knowledge in arts and culture uniquely different from their own. Whether in a foreign country, in the U.S. or online, students learn to adapt and persevere through a program that provides them with a chance to look inside themselves in a way they haven't done before, growing their self-confidence along the way.

Career opportunities

The bachelor's degree program in theatre with a concentration in design and production provides an excellent foundation and specialized training for those who want to work as designers or technicians in the performing arts and entertainment industries. Additionally, the program's liberal arts emphasis prepares graduates for further training in graduate schools.

Example job titles and salaries listed below are not necessarily entry level, and students should take into consideration how years of experience and geographical location may affect pay scales. Some jobs also may require advanced degrees, certifications or state-specific licensure.

Career	*Growth	*Median salary
<u>Actor</u>	3.2%	\$0
<u>Animator</u> ☀	8.2%	\$98,950
<u>Art Professor</u>	3.2%	\$77,280
<u>Audio-Visual Technician</u> ☀	4.7%	\$50,660
<u>Executive Producer</u> ☀	6.7%	\$85,320
<u>Hair and Makeup Artist</u> ☀	8.6%	\$96,370
<u>Sound Recording Engineer</u>		\$60,670
<u>TV Program Director</u> ☀	6.7%	\$85,320
<u>TV/Movie Set Designer</u> ☀	7.3%	\$59,990
<u>Technical Director</u> ☀	6.7%	\$85,320

* Data obtained from the Occupational Information Network (O*NET) under sponsorship of the U.S. Department of Labor/Employment and Training Administration (USDOL/ETA).

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Contact information

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