

Curriculum - Arts and Humanities in Games, Certificate

Catalog Year: 2025 - 2026

College/School: [New College of Interdisciplinary Arts and Sciences](#)

Plan Code: ASAHGCERT

Requirement	Minimum Grade	Credit Hours
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The certificate in arts and humanities in games consists of 18 credit hours of coursework, of which a minimum of 12 hours must be upper division. A minimum of six upper-division credit hours must be earned through courses offered by the New College of Interdisciplinary Arts and Sciences. All courses used to satisfy requirements for the certificate must be completed with a grade of "C" (2.00 on a 4.00 scale) or better.

Required Foundational Course

IAP 220 Games, Culture and Aesthetics (GCSI)	C	3
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Game Emphasis Area

Game Sound Emphasis	C	9
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Required courses (complete both):

IAP 362 Games and Narratology

IAP 421 Composition: Process, Technique and Style or **IAP 469 Advanced Audio Production**

Elective (complete one):

IAP 322 Multitrack Digital Recording

IAP 325 Sound Performance: Exploring Alternative Performance Groups

OR Game Writing Emphasis

Required courses (complete both):

IAP 362 Games and Narratology

IAP 494 Topic: Scriptwriting for Games

Elective (complete one):

ENG 379 Travel Writing

**ENG 388 Intermediate Creative Writing Workshop in Fiction:
Form, Theory, and Practice**

IAP 222 Games and Ethics (HUAD)

IAP 368 Digital Graphic Technologies

IAP 462 Games and Play (SOBE)

OR Toys and Game Culture Emphasis

Required courses (complete both):

IAP 222 Games and Ethics (HUAD)

IAP 462 Games and Play (SOBE)

Elective (complete one):

COM 312 Communication, Conflict, and Negotiation (CIVI)

COM 324 Rhetoric and Media Criticism

COM 416 Gender and Race in the Media

COM 429 Visual Communication and Semiotics

ENG 449 Masculinities, Femininities and Literacies

IAP 464 Media and Diversity (HUAD)

Requirement**Minimum
Grade****Credit
Hours****IAP 494 Topic: Cyberfeminist Cultural Production****OR****Toys and Games as Works of Art Emphasis**

Required courses (complete both):

IAP 362 Games and Narratology**IAP 462 Games and Play (SOBE)**

Elective (complete one):

IAP 352 Seeing and Drawing**IAP 354 Visual Representation****IAP 366 3D Modeling and Media Literacy (HUAD)****IAP 368 Digital Graphic Technologies**

Students select and complete one emphasis area (comprised of two required courses and one elective course). At least six hours must be upper division.

Portfolio**IAP 495 Playworks Capstone I**

C

3

IAP 496 Playworks Capstone II

C

3

Notes

Prerequisite courses may be needed in order to complete the requirements of this certificate.

General Studies designations listed next to courses were valid for the 2025 - 2026 academic year. Please refer to the course catalog for current General Studies designations at time of class

registration. General Studies credit is applied according to the designation the course carries at the time the class is taken.