

# Curriculum - Computer Systems Engineering, BSE

Catalog Year: 2025 - 2026 **General Studies Gold**

Degree: Bachelor of Science in Engineering, BSE

College/School: [Ira A. Fulton Schools of Engineering](#)

Plan Code: ESCSEBSE

Minimum credit hours: 120

Upper division minimum credit hours: 49

| Requirement | Minimum Grade | Credit Hours |
|-------------|---------------|--------------|
|-------------|---------------|--------------|

Please see our degree requirements website for links to our flowcharts and our most up to date course lists.  
<https://scai.engineering.asu.edu/computer-systems-engineering/degree-requirements-computer-systems-engineering/>



## Computer Systems Engineering Lower Division

|   |   |   |
|---|---|---|
| CSE 110 Principles of Programming (QTRS)                        | C | 3 |
| EEE 120 Digital Design Fundamentals                             | C | 3 |
| CSE 205 Object-Oriented Programming and Data Structures (QTRS)  | C | 3 |
| CSE 220 Programming for Computer Engineering                    | C | 3 |
| CSE 230 Computer Organization and Assembly Language Programming | C | 3 |
| FSE 100 Introduction to Engineering                             | C | 2 |

## Computer Systems Engineering Upper Division

|                          |   |   |
|--------------------------|---|---|
| CSE 301 Computing Ethics | C | 1 |
|--------------------------|---|---|

| Requirement   | Minimum Grade | Credit Hours |
|---|---------------|--------------|
| CSE 302 Circuits for Computer Engineers                                   | C             | 3            |
| CSE 310 Data Structures and Algorithms                                    | C             | 3            |
| CSE 320 Design and Synthesis of Digital Hardware                          | C             | 3            |
| CSE 325 Embedded Microprocessor Systems                                   | C             | 3            |
| CSE 330 Operating Systems   | C             | 3            |
| CSE 360 Introduction to Software Engineering                              | C             | 3            |
| CSE 420 Computer Architecture I   | C             | 3            |
| CSE 423 Systems Capstone Project I  | C             | 3            |
| CSE 424 Systems Capstone Project II                                       | C             | 3            |
| CSE 434 Computer Networks   |               | 3            |
| IEE 380 Probability and Statistics for Engineering Problem Solving (QTRS) | C             | 3            |
| MAT 343 Applied Linear Algebra  | C+            | 3            |

### Computer Systems Engineering Technical Electives

Upper Division CSE Technical Electives

C 12

BME 494 Topic: Applied Computational Behavioral Science

CPI 350 Evaluation of Informatics Systems

CPI 411 Graphics for Games

CSE 335 Principles of Mobile Application Development

CSE 340 Principles of Programming Languages

CSE 355 Introduction to Theoretical Computer Science

CSE 365 Information Assurance

| Requirement   | Minimum Grade | Credit Hours |
|---|---------------|--------------|
| DAT 300 Mathematical Tools for Data Science                 |               |              |
| DAT 301 Exploring Data in R and Python                      |               |              |
| DAT 401 Statistical Modeling and Inference for Data Science |               |              |
| DAT 402 Machine Learning for Data Science                   |               |              |
| EEE 304 Signals and Systems II                              |               |              |
| EEE 335 Analog and Digital Circuits                         |               |              |
| EEE 350 Random Signal Analysis                              |               |              |
| EEE 404 Real-Time DSP Systems                               |               |              |
| EEE 407 Digital Signal Processing                           |               |              |
| EEE 425 Digital Systems and Circuits                        |               |              |
| EEE 455 Communication Systems                               |               |              |
| EEE 480 Feedback Systems                                    |               |              |
| EEE 481 Computer-Controlled Systems                         |               |              |
| FSE 301 Entrepreneurship and Value Creation                 |               |              |
| FSE 394 Topic: Engineering for Humanity                     |               |              |
| FSE 404 EPICS Gold: EPICS in Action                         |               |              |
| IEE 385 Engineering Statistics: Probability                 |               |              |
| MAT 416 Graph Theory  |               |              |
| MAT 421 Applied Computational Methods (MATH)                |               |              |
| MAT 447 Cryptography I                                      |               |              |
| MAT 448 Cryptography II                                     |               |              |
| PHY 302 Mathematical Methods in Physics II                  |               |              |
| PHY 333 Electronic Circuits and Measurements                |               |              |

| Requirement   | Minimum Grade | Credit Hours |
|---|---------------|--------------|
| PHY 441 Statistical and Thermal Physics                     |               |              |
| SER 416 Software Enterprise: Project and Process Management |               |              |
| CSE 408 Multimedia Information Systems                      |               |              |
| CSE 412 Database Management                                 |               |              |
| CSE 420 Computer Architecture I                             |               |              |
| CSE 434 Computer Networks                                   |               |              |
| CSE 438 Embedded Systems Programming                        |               |              |
| CSE 440 Compiler Construction I                             |               |              |
| CSE 445 Distributed Software Development                    |               |              |
| CSE 446 Software Integration and Engineering                |               |              |
| CSE 450 Design and Analysis of Algorithms                   |               |              |
| CSE 460 Software Analysis and Design                        |               |              |
| CSE 463 Introduction to Human Computer Interaction          |               |              |
| CSE 464 Software Quality Assurance and Testing              |               |              |
| CSE 466 Computer Systems Security                           |               |              |
| CSE 467 Data and Information Security                       |               |              |
| CSE 468 Computer Network Security                           |               |              |
| CSE 469 Computer and Network Forensics                      |               |              |
| CSE 470 Computer Graphics                                   |               |              |
| CSE 471 Introduction to Artificial Intelligence             |               |              |
| CSE 472 Social Media Mining                                 |               |              |
| CSE 474 Mobile Robotics                                     |               |              |

| Requirement   | Minimum Grade | Credit Hours |
|---|---------------|--------------|
| CSE 475 Foundations of Machine Learning                 |               |              |
| CSE 476 Introduction to Natural Language Processing     |               |              |
| CSE 477 Introduction to Computer-Aided Geometric Design |               |              |
| CSE 478 Foundations of Data Visualization               |               |              |
| 400-Level <a href="#">CSE Elective</a>                  |               |              |

## Computer Systems Engineering Major GPA

**Check:** Minimum 2.0 Major GPA

## Computer Systems Engineering Interdisciplinary Requirements

### Biology or Chemistry Courses

|  |   |   |
|--|---|---|
| BIO 181 General Biology I (SCIT)   |   |   |
| BIO 182 General Biology II (SCIT)  |   | 4 |
| CHM 113 General Chemistry I (SCIT)   |   |   |
| CHM 114 General Chemistry for Engineers (SCIT)   |   |   |
| PHY 121 University Physics I: Mechanics (SCIT) <b>AND</b> PHY 122 University Physics Laboratory I (SCIT)                   | C | 4 |
| PHY 131 University Physics II: Electricity and Magnetism (SCIT) <b>AND</b> PHY 132 University Physics Laboratory II (SCIT) | C | 4 |
| Computer Systems Engineering Mathematics Lower Division  |   |   |
| MAT 243 Discrete Mathematical Structures   | C | 3 |
| MAT 265 Calculus for Engineers I (MATH)  | C | 3 |

|  |   |   |
|--|---|---|
| <b>MAT 266 Calculus for Engineers II (MATH)</b>  | C | 3 |
| <b>MAT 267 Calculus for Engineers III (MATH)</b> | C | 3 |

### ASU 101 or College-Specific First-Year Seminar

ASU 101 or college-specific equivalent First-Year Seminar required of all first-year students.

|                                       |   |   |
|---------------------------------------|---|---|
| <b>ASU 101-CAI The ASU Experience</b> | C | 1 |
|---------------------------------------|---|---|

### First-Year Composition

|                                       |            |  |            |                                       |
|---------------------------------------|------------|--|------------|---------------------------------------|
| <b>ENG 101 First-Year Composition</b> | <b>AND</b> | <b>ENG 102 First-Year Composition</b>          |            |                                       |
| <b>OR</b>                             |            | <b>ENG 105 Advanced First-Year Composition</b> | C          | 6                                     |
| <b>OR</b>                             |            | <b>ENG 107 First-Year Composition</b>          | <b>AND</b> | <b>ENG 108 First-Year Composition</b> |

### Notes

All baccalaureate degree students must fulfill university graduation requirements, including a minimum of 120 credit hours, with at least 45 credit hours in upper-division courses.  
<https://catalog.asu.edu/undergraduatereq>

All undergraduate students must complete General Studies requirements. [https://catalog.asu.edu/ug\\_gsr](https://catalog.asu.edu/ug_gsr)

Mathematics Placement Assessment score determines placement in first mathematics course.

Students should work with their academic advisor, and consider course prerequisites, in order to complete all degree requirements in four years.

General Studies designations listed next to courses were valid for the 2025 - 2026 academic year. Please refer to the course catalog for current General Studies designations at time of class

registration. General Studies credit is applied according to the designation the course carries at the time the class is taken.