2020 - 2021 Major Map

Digital Culture (Arts and Design Studies), BA

School/College: Herberger Institute for Design and the Arts

HIDCADSBA

ASU is no longer accepting new students to this program. Please explore Degree Search for other similar program options.

Cerm 1 0 - 16 Credit Hours Critical course signified by	Hours	Minimum Grade	Notes		
AME 111: Introduction to Digital Culture (CS)		С	• An SAT, ACT, Accuplacer, IELTS or		
AME 101: ASU Digital Culture Experience Complete 2 courses: AME 112: Computational Thinking for Digital Culture OR AME 130: Prototyping Dreams (L) OR AME 230: Programming for the Media Arts (CS) ENG 101 or ENG 102: First-Year Composition OR ENG 105: Advanced First-Year Composition OR ENG 107 or ENG 108: First-Year Composition		С	TOEFL score determines placement in		
		С	first-year composition courses. • Mathematics Placement Assessment score determines placement in mathematics course. • ASU 101 or college-specific equivalerst-year Seminar required of all first-year students. Digital culture		
		С			
MAT 210: Brief Calculus (MA)	3	С	students complete AME 101 to full this requirement.		
Maintain 3.00 GPA in Digital Culture coursework.					
Minimum 2.50 GPA ASU Cumulative.					
Term hours subtotal:	16				
Cerm 2 16 - 31 Credit Hours Critical course signified by	Hours	Minimum Grade	Notes		
AME 112: Computational Thinking for Digital Culture OR AME 130: Prototyping Dreams (L) OR AME 230: Programming for the Media Arts (CS)		С	• All Digital Culture majors must have minimum 3.00 Digital Culture GPA a		
The Arts Core OR Design Studies Core	3	С	end of Term 2 to continue in the program If a student's Digital Culture GPA is bel-		
Lower Division Digital Culture Flexible Elective	3	С	a 3.00, the student will be placed on a		
ENG 101 or ENG 102: First-Year Composition OR ENG 105: Advanced First-Year Composition OR ENG 107 or ENG 108: First-Year Composition	3	С	probationary status for one term. If the student is not successful in raising their Digital Culture GPA to a 3.00 after the probationary term, the student will not b able to continue in the Digital Culture program.		
Social-Behavioral Sciences (SB) AND Cultural Diversity in the U.S. (C)	3				
Complete ENG 101 OR ENG 105 OR ENG 107 course(s).			• Join a student club or professional		
Milestone: GPA First-Year Review			organization.		
Term hours subtotal:	15				
Cerm 3 31 - 47 Credit Hours Critical course signified by	Hours	Minimum Grade	Notes		
Digital Media - Media Arts & Design OR Digital Culture Studies		С	• Digital Madia Arts & Design		
The Arts Core OR Design Studies Core	3	С	 Digital Media - Arts & Design courses a classes that include digital media project 		
Humanities, Arts and Design (HU) AND Global Awareness (G)	3		within a trans-disciplinary area of study.		
Natural Science - Quantitative (SQ) (PHY 101 recommended)	4		See course list or talk to your advisor for specific course options.		
Social-Behavioral Sciences (SB)	3		specific course options.Build your skills.		

Complete First-Year Composition requirement.

Term hours subtotal: 16

Term 4 47 - 63 Credit Hours Critical course signified by	Hours	Minimum Grade
Digital Media - Media Arts & Design OR Digital Culture Studies	3	C
The Arts Core OR Design Studies Core	3	C
Humanities, Arts and Design (HU) AND Historical Awareness (H)	3	
Natural Science - Quantitative (SQ) OR Natural Science - General (SG)	4	
Elective	3	

Term hours subtotal: 16

Term hours subtotal:

15

Term 5 63 - 78 Credit Hours Necessary course signified by	Hours	Minimum Grade
Lupper Division Digital Culture Studies	3	С
Upper Division Digital Media - Media Arts & Design OR Upper Division Digital Culture Studies	3	С
Upper Division Digital Culture Studies OR Related Digital Culture Course	3	С
History/Theory Course	3	С
Elective OR AME 484: Internship	3	

 Related Digital Culture courses are selective electives that allow students to take courses in an area of interest that connects to their study of Digital Culture and personal career interests.

Notes

Notes

• Build a digital portfolio.

Term 6 78 - 93 Credit Hours Necessary course signified by	Hours	Minimum Grade
tupper Division Digital Culture Studies	3	С
Upper Division Digital Media - Media Arts & Design OR Upper Division Digital Culture Studies	3	С
Upper Division History/Theory Course	3	С
Upper Division The Arts Core OR Design Studies Core	3	С
Upper Division Literacy and Critical Inquiry (L)	3	
Complete Cultural Diversity in the U.S. (C) AND Global Awareness		

• Explore an internship

G) AND Historical Awareness (H) course(s).

(G) AND Historical Awareness (H) course(s).

Term hours subtotal: 15

Term 7 93 - 108 Credit Hours Necessary course signified by	Hours	Minimum Grade
AME 485: Digital Culture Capstone I	3	С
Upper Division Digital Culture Studies	3	С
Upper Division Related Digital Culture Course OR Upper Division Digital Media - Media Arts & Design	3	С
Upper Division The Arts Core OR Design Studies Core	3	С
Upper Division Humanities, Arts and Design (HU) OR Upper Division Social-Behavioral Sciences (SB)	3	
Term hours subtotal:	15	

 All Digital Culture majors must have a minimum 3.00 Digital Culture GPA to meet graduation requirements. If you are not meeting this GPA requirement, please see your advisor.

Notes

• Gather professional references

Term 8 108 - 120 Credit Hours Necessary course signified by	Hours	Minimum Grade
AME 486: Digital Culture Capstone II	3	С
Upper Division Digital Culture Studies	3	С
Upper Division Digital Media - Media Engineering	3	С
The Arts Core Elective OR Design Studies Core Elective	3	С

Notes

- Digital Culture and Concentration coursework: refer to additional notes and program advisor for course selection.
 - Choose to take all courses either in the Arts Core or the Design Studies Core, not both.

Hide Course List(s)/Track Group(s)

Course List(s)/Track Group(s)		
Digital Culture Flexible Elective	Digital Culture Studies Course List	Digital Media - Media Arts & Design Course Lis
AME OR MDC Lower Division Elective	AME 210: Media Editing	ART 116: Introduction to Digital Media
	AME 220: Programming for the Web	ART 206: Digital Photography I
	AME 240: Introduction to Physical Computing	ART 217: Introduction to Computer Animation
	AME 244: Introduction to Interactive	ART 218: 3D Tools
	Environments	ART 308: 2D Digital Animation
	AME 294: Circuit Bending	ART 312: Illustration
	AME 294: Design Politics	ART 346: 3-D Computer Imaging and Animation
	AME 294: Soundscape Ecology	(CS)
	AME 310: Media Literacies and Composition	ART 348: Animation Motion Studies
	AME 320: Motion Capture for Integrative Systems	ART 394: Digital Photography for Non-Majors
	AME 330: Digital-Physical Systems	ART 424: Stop Motion Animation
	AME 394: Special Topics	ART 438: Moving and Interactive Systems in Sculpture
	AME 411: Advanced Interactive Sound	ART 440: Experimental Video Art
	AME 430: Mac Development for Media Arts AME 435: Mobile Development	ART 494: Documentary Video Art , Visual Prototyping
	AME 444: Media Installations	CIS 300: Web Design and Development
	AME 470: Programming for Social and Interactive Media	CPI 111: Game Development I (CS)
	AME 494: Special Topics	DCE 294: HybridAction:PhysicalIntelligenceinDigitalCultu
	ART 116: Introduction to Digital Media	EDT 440: Creating and Marketing Mobile Apps
	ART 218: 3D Tools	FMP 225: Introduction to Visual Effects
	ART 378: Digital Textiles	FMP 240: Introduction to Animation for Film
	DCE 294: HybridAction:PhysicalIntelligenceinDigitalCulture	FMP 255: Media Authorship (CS)
	FSH 394: Fashion Design & Wearable Technology	FMP 294: Sound Design: From Hollywood to Independent Film
	MDC 211: Introduction to Digital Sound	FMP 394: Non-Linear Editing for Film and Med
		GIT 135: Graphic Communications
	MDC 311: Composing and Performing for Hybrid Ensembles	GIT 215: Introduction to Web Authoring
	MDC 411: Advanced Interactive Sound	GIT 230: Digital Illustration in Publishing
		GRA 294: Illustrator

	IAP 103: Foundations I: Interdisciplinary Digital Media
	IAP 104: Foundations I: Fundamentals of Sound Art
	IAP 322: Multitrack Digital Recording
	IAP 361: Digital Editing and Media Literacy (CS)
	IAP 364: Documentaries
	IAP 394: Motion Graphics & Animation
	IAP 462: Games and Play
	MDC 311: Composing and Performing for Hybrid Ensembles
	History/Theory Course List
CSE OR	ALA 100: Introduction to Environmental Design (HU & H & G)
GRA OR OR MU	ALA 102: Landscapes and Sustainability (HU & G)
E OR	APH 300: World Architecture I/Western Cultures (HU & H & G)
	APH 313: History of Architecture I ((L or HU) & G & H)
	APH 314: History of Architecture II ((L or HU) & G & H)
	ARA 202: Understanding Photographs
	ARS 102: Art from Renaissance to Modernism (HU & H)
	ARS 345: Art and Television
	ARS 394: Anime
	ARS 438: Art of the 20th Century I (HU & H)
	ARS 439: Art of the 20th Century II (HU & H)
	DCE 300: Moving Histories (HU)
	DSC 101: Design Awareness (HU & G)
	FMP 294: History of Film & Television Production
	FMP 403: Independent Film (HU)
	FMP 405: Film and Television: Pioneers, Practices and Innovations (HU)
	GRA 111: Graphic Design History I (HU)
	GRA 112: Graphic Design History II
	IAP 304: Traditions of the Avant-Garde and Experimental Art (L or HU)

GRA 294: Photoshop

AME 410: Interactive Materials

AME 430: Mac Development for Media Arts

AME 435: Mobile Development

AME 470: Programming for Social and Interactive Media

EEE 307: Signal Processing for Digital Culture

Related Digital Culture Course List

ALA OR AME OR ART OR CPI OR CSE
OR EDS OR ENG OR ENT OR FIS OR
FMP OR FMS OR FSH OR GIT OR GRA
OR HDA OR HSE OR IAP OR IND OR
INT OR MCO OR MDC OR MTC OR MUP
OR MUS OR STS OR TEM OR THE OR
THF OR THP OR TWC Elective

IAP 305: 20th and 21st Century Art, Performance, and Media (L or HU)
IND 316: 20th-Century Design I (HU & H)
IND 317: 20th-Century Design II (HU & H)
INT 111: Interior Design Issues and Theories (HU)
INT 310: History of Interior Design I (HU & H)
INT 311: History of Interior Design II (HU & H)
LPH 310: History of Landscape Architecture (HU & H)
LPH 311: 20th-Century Landscape Architecture (HU)
MUS 347: Jazz in America (HU & C)
MUS 354: Popular Music (HU)
MUS 356: Broadway and the American Musical (HU)
MUS 362: Rap Music and Hip Hop Culture (HU & C)
STS 303: History of Science and Technology (H)
THE 320: History of the Theatre I (HU & H)
THE 322: Theatre History and Culture (HU & H)
Design Studies Core Elective Course List
APH Upper Division Elective
ARA 489: Writing Art and Design Criticism (L)
GRA Upper Division Elective

ARA 489: Writing Art and Design Criticism (L)
ARS 102: Art from Renaissance to Modernism (HU & H)
HDA 210: Creativity and Innovation in Design and the Arts
HDA 252: Foundations Arts and Design Entrepreneurship
HDA 310: Socially Engaged Practice
The Arts Core Elective Course List
ALA 100: Introduction to Environmental Design (HU & H & G)
ALA 102: Landscapes and Sustainability (HU & G)
APH 300: World Architecture I/Western Cultures (HU & H & G)
APH 314: History of Architecture II ((L or HU) & G & H)

ARS 201: Art of Asia (HU & H & G)

The Arts Core Course List

Design Studies Core Course List	Design Studies Core Elective Course List
GRA 101: Designing Life	APH Upper Division Elective
GRA 225: Communication/Interaction Design Theory	ARA 489: Writing Art and Design Criticism (L)
GRA 401: Creative Environment	GRA Upper Division Elective
IND 344: Human Factors in Design	IND Upper Division Elective
INT 121: Introduction to Computer Modeling for Interior Design (CS)	INT Upper Division Elective
	LPH Upper Division Elective

ARS 202: Art of Africa, Oceania, and the Americas (HU & H & G)

DCE 201: Dance, Culture, and Global Contexts (HU)

DSC 101: Design Awareness (HU & G)

FMP 404: World Cinema (G)

MUS 347: Jazz in America (HU & C)

THE 422: Latinx Theatre and Film (HU & C)

THE 423: African American Theatre (C)

THE 426: Pre-Columbian Theatre of the Americas

Total Hours: 120

Upper Division Hours: 45 minimum

Major GPA: 2.00 minimum Cumulative GPA: 2.00 minimum Total hrs at ASU: 30 minimum Hrs Resident Credit for

Academic Recognition: 56 minimum

Total Community College Hrs: 64 maximum

General University Requirements Legend

General Studies Core Requirements:

- Literacy and Critical Inquiry (L)
- Mathematical Studies (MA)
- Computer/Statistics/Quantitative Applications (CS)
- Humanities, Arts and Design (HU)
- Social-Behavioral Sciences (SB)
- Natural Science Quantitative (SQ)
- Natural Science General (SG)

General Studies Awareness Requirements:

- Cultural Diversity in the U.S. (C)
- Global Awareness (G)
- Historical Awareness (H)

First-Year Composition

General Studies designations listed next to courses on the major map were valid for the 2020 - 2021 academic year. Please refer to the course catalog for current General Studies designations at time of class registration. General Studies credit is applied according to the designation the course carries at the time the class is taken.