Animation, Minor

HIANIMMIN

Are you a visually creative student looking to expand your studies? Consider animation, which brings information to life in television advertising, corporate presentations and many other avenues of visual communication. Gain the skills of an animator, and apply them to your studies today.

Description

The animation minor program is an opportunity for students across ASU to pursue their interest in art and expand any career path with critical thinking and creative problem-solving skills. Across six courses, students learn animation techniques and concepts. Students can pursue multiple courses in 2D, 3D or stop-motion animation, or they can concentrate within just one of those areas.

This minor is ideal for students interested in using moving art to help communicate ideas, persuade others or help people understand concepts within their field. Many areas of study will find this program beneficial to help bring their knowledge and ideas into life, including communication, health sciences, psychology and urban planning.

At a glance

- **College/School:** Herberger Institute for Design and the Arts
- **Location:** Tempe or Online

Program requirements

2024 - 2025 Minor Map
Minor Map (Archives)

The minor in animation requires 18 credit hours, of which nine credit hours must be upper division. All courses must be completed with a minimum grade of "C" (2.00).

Required Core Courses -- 6 credit hours

ARS 445: History of Animation or ARS 394: Anime (3)
ART 116: Introduction to Digital Media (3)

Lower-division Course (choose one) -- 3 credit hours

ART 212: Figure Drawing for Animation (3)
ART 217: Introduction to Computer Animation (3)
ART 294: Basics of Stop Motion (3)
ART 294: Introduction to Storyboarding (3)

Upper-division Studio Courses (choose three) -- 9 credit hours

ART 308: 2D Digital Animation I (3)
ART 309: 2D Digital Animation II (3)
ART 346: 3D Computer Imaging and Animation (QTRS OR CS) (3)
ART 348: Animation Motion Studies (3)
ART 394: 3-D Digital Modeling (3)
ART 394: 3D Visual Effects (3)
ART 417: Storyboarding and Narrative Sequencing (3)
ART 424: Stop Motion Animation (3)

Prerequisite courses may be needed in order to complete the requirements of this minor.

Enrollment requirements

GPA Requirement: None

Incompatible Majors: BFA in Art (Animation)

Other Enrollment Requirements: None

Current ASU undergraduate students may pursue a minor and have it recognized on their ASU transcript at graduation. Minor requirements appear on the degree audit once the minor is added. Certain major and minor combinations may be deemed inappropriate by the college or department of either the major program or the minor. Courses taken for the minor may not count toward both the major and minor.

Attend online

ASU Online

ASU offers this program in an online format with multiple enrollment sessions throughout the year. Applicants may view the program's ASU Online page for program descriptions and to request more information.

Career opportunities

Minor programs allow students to develop additional competencies that complement the marketable knowledge and skills they acquire in their majors. When combining this minor with their major program of study, students can find employment in:

- animation
- communications
- content creation
- data analytics
- marketing
- medical animation
- planning
- policy advocacy
- public relations
- sales
- urban planning

Contact information

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